

MILUSH MANIMENDRA

5 JUNE 1982
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3D ARTIST MILAN, ITALY



EXPERIENCE

2014

PRESENT

J. WALTER THOMPSON

AS A **3D & MOTION DESIGNER** I'VE INITIATED THE 3D DIVISION INSIDE JWT IMPROVING AGENCY SERVICES ADDING KEY VALUE TO PRESENTATIONS THROUGH 3D VISUALS AND DELIVERING FULL 3D CONTENT TO CLIENTS. I.E. FOR VESPA GLOBAL I'VE SHADED, LIT AND RENDERED A TURNTABLE FOR THE WHOLE RANGE OF VESPA MODELS IN ALL THEIR COLOR/ENGINE COMBINATIONS (VESPA.COM)

2013

FREELANCE

I'VE WORKED AS A **3D ARTIST** AND **MOTION DESIGNER** FREELANCING FOR A VARIETY OF CLIENTS DELIVERING 3D RENDERING, VIDEO EDITING, MOTION GRAPHICS AND WEB DESIGNS BETWEEN MASTERCLASS LESSONS.

2003

2012

MRM/MCCANN

AS A **FLASH ANIMATOR** AND **WEB DESIGNER** I'VE STARTED MY CAREER IN MRM CREATING DESIGNS FOR WEBSITES AND FLASH BANNERS. AFTER ALMOST 10 YEARS MY PASSION WAS CAPTURED FROM THE 3D/CG WORLD THEREFORE I HAD TO LEAVE MY PERM JOB TO FOLLOW MY DREAM.



INTERESTS

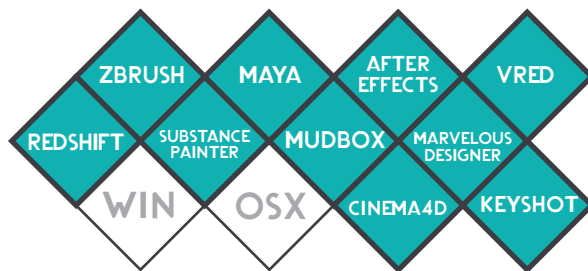
VFX BLOCKBUSTER MOVIES,
VIDEOGAMES, MUSIC,
TECHNOLOGY, TRAVELING



LANGUAGE

ENGLISH, ITALIAN
SINHALA

SKILLS



CERTIFICATIONS

- MAYA 2013 CERTIFIED PROFESSIONAL - 00261228
- ZBW CERTIFIED ZBRUSHER



EDUCATION

- CG PRO SECRETS OF SUCCESS WITH PAUL LIAW (ZBRUSHWORKSHOPS) - 2015
- ZBRUSH CERTIFICATION COURSE (ZBRUSHWORKSHOPS) - 2014
- ADVANCED VIDEOGAME CHARACTER CREATION WITH KATON CALLAWAY (CGWORKSHOPS) - 2014
- MAYA ANIMATION MASTERCLASS (MYKEYSTUDIOS) - 2013